



Sigma Chi
CAREER ADVANTAGE

NAVIGATING NETWORKING

START WITH WHO YOU KNOW

Professors, classmates, fellow Sigma Chi's, TAs, internship colleagues, club leaders — all are part of your network. Ask for warm intros before reaching out cold.

JOIN COMMUNITIES

Career centers, student orgs, alumni groups, professional associations, and volunteer groups are great places to start. Join your local Sigma Chi alumni chapter or whatever City/Area you will be moving to. Attend events, both virtual and in-person.

HAVE A PERSONAL PITCH

Know how to introduce yourself in 30 seconds: who you are, what you're studying, what you're interested in.

BE CURIOUS, NOT OPPORTUNISTIC

Ask thoughtful questions. Don't immediately ask for jobs or favors. Focus on learning, not just "getting something."

FOLLOW UP

Send a quick thank-you message or share a relevant update later. Stay in touch 2–3 times a year with a simple note or article share.

HOW TO SEND A MESSAGE WHEN CONNECTING

- Always add a note (especially when you don't know the person directly).
- Keep it short, friendly, and authentic.
- Don't be afraid to follow up once (after 7–10 days).
- Comment on their posts to stay on their radar.
- Share your own updates or insights occasionally — it shows initiative.
- Don't underestimate student-to-student networking. Your peers will be future professionals too.
- Don't let rejection diminish your positive mindset – keep trying various contact methods like LinkedIn, email, phone calls, in-person events, etc.

SAMPLE CONNECTION REQUEST

Hi [Name],
I'm a [Your Major] student at [Your University]
interested in [Shared Interest/Field]. I saw you work at
[Company] and would love to connect to learn more
about your career path. Optional: Are you available for
a 15 minute call next week ?

Best,
[Your Name]

WHO SHOULD I ADD ON LINKEDIN?

- Alumni from your school
- Sigma Chi brothers – undergraduates and alumni
- People in roles or companies you're interested in.
- Speakers or panelists from events.
- Classmates and professors.